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Government of Maharashtra
Government College of Arts & Science, Aurangabad (M.S)

2.3.1 Student Centric Methods to enhance Learning Activity

Government College of Arts and Science provides effective platform for all students to enhance their skills, knowledge, attitude, values and their behaviour. Departments conduct innovative programs and uses students' centric methods in teaching learning to stimulate the ability of students and to develop their problems solving skills. Faculty members take efforts to make learning activity more interactive for all students by adopting below mention methods.

A. Experiential learning methods adopted

- 1.Laboratory sessions for practical subjects in arts & Science faculty
- 2.Social interaction and related programs as an extension activity of NSS and NCC
- 3.Add on courses with 30 to 35 contact hours
- 4.Field visits to industries, old age home, orphanage
- 5.Hands on training by market experts and organizations
- 6.Project work completion through survey and interview method
- 7.Participation in various state level National level competitions
- 8.Guest lecture by eminent experts
- 9.Stage performance of music students as a part of performing art
- 10.Use of language lab and software's related with Grammar and Phonetics

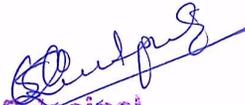
Participative learning methods adopted

- 1.Poster making and poster competition
- 2.Charts and model competition
- 3.Street play on social issues
- 4.Perform institutional social responsibility through NSS activities like village adoption replantation swachha Bharat camping health awareness camp, sensitivity programs
- 5.Organisation of workshops and seminars for students Presentations
- 6.Participation in various activities in annual college gathering

Problem Solving methods Adopted

- 1.Regular assignments and tests in all subjects
- 2.Google Form quiz and quiz competitions through forum
- 3.Panel discussion on budget
- 4.Participation in research project and presentation




Principal
Govt. College of Arts & Science
Aurangabad.
Principal (I/c)

2.3. Teaching Learning Process

Participative Learning	Experiential Learning	ICT Based
<ul style="list-style-type: none">• Seminars• Presentations• Debate• Role play• Discussions• Quiz	<ul style="list-style-type: none">• Models,kits• Study Tour• Field Visits• Survey	<ul style="list-style-type: none">• youtube links• Third party videos• PPTs• E-books

Other Methods:

Problem Solving

- ◆ Tests
- ◆ Group discussions
- ◆ Guidance for project work
- ◆ Assignments